Men Of War: Assault Squad 2 - Airborne Download Now



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About This Content

Men of War: Assault Squad 2 - Airborne is the second DLC for AS2. It comes with a set of new features and additional single player content. Fight as airborne commander behind enemy lines and support allied landing operations. The success of these operations will depend solely on you!

Finally, you will be able to fight against bots in multiplayer matches through LAN or online with friends. New ranked statistics for bot matches allow you to keep track of your progress. Level up faster with XP bonuses for friends and increase the difficulty of your opponents for bigger challenges!

Key features:

- Multiplayer bots for LAN, internet games and match-making in four difficulty modes
- New personal statistics for bot matches
- 5 new singleplayer skirmishes in which you fight as a stealth and airborne commander

Free updates:

• Steam lobby chat

- In-game friends list and quick join functionality
- Async texture loader for enhanced stability of modded games
- New session filters for faster server browsing
- many more.

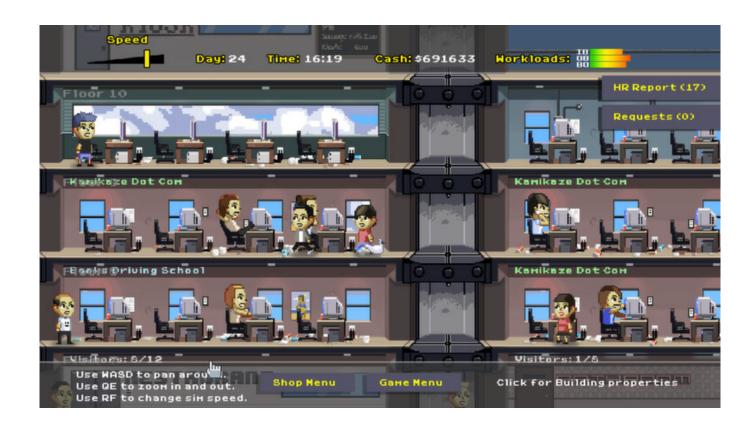
Title: Men of War: Assault Squad 2 - Airborne Genre: Action, Simulation, Strategy Developer: Digitalmindsoft Publisher: 1C Entertainment Franchise: 1C Release Date: 4 Jun, 2015

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English,German,Russian,French,Italian







Got max points on one of the scenarios and gained no XP points! Should have made it in the top 10. Its not the first time this sim has done this.

As for the Add-on, the brakes become non-responsive some times. If you release these add-ons, check first everything is working correctly!. This is a game that I never once had a moment where I wasn't enjoying it as much as the general playing. The detailing, the atmosphere, the sounds, all superb.

I would recommend this game to anyone who has the potential to enjoy horror. This game has the detailing(art), the music, the gameplay and the writing to back it all. Some might be like me and go in expecting a new "white day", but what you get is so much more. In saying that, I'll start with something more of a con-ish nature.

The atmosphere and the killer are both horrifying together, don't get me wrong. There were also things in the environment that constantly sent chills. But having more of a variety in scares or ghosts would have been great. We have one killer, a handful of NPCs and hidden ghosts that will damage you upon surprise.

This is one of few horror games I've encountered that are so open, and yet so rewarding for exploration. There are side quests, little interactions and notes everywhere with history on the world. It's all amazing. Every character has exceptional personality, and some even having potential for the future title.

And by future title, A SEQUEL GOT ANNOUNCED OMG YAY <3

Carrying on. There are a total of 5 endings now, one of which being the "True" ending, which opens up for the sequel. Here, I will be reviewing the canon ending. Speaking in spoiler-free conditions, the ending was great. It left many possibilities in the sequel, hinted who the next main character will be and left multiple characters with purpose for the future. We can expect great things. But right now? Get this game, it really is incredible.. I'm making this Review for Suggestion and my Thoughts to this Game so Far.

Suggestions: A Better Crafting System because the "right now one" ain't that great.

Thoughts: Who would release a Game that only has the Tutorial Implemented? But it seems Promising.. walkthrough video boi https://youtu.be/9HXQta9Urug

gud game

sponsored by bigmantyrone. I do not reccomend the loco in it's current state, but read on for more information.

DTG have taken an IHH model and have done... something... to it. I imagine a quick texture upgrade to make it compatible with the latest version of TS, but other than that it's a mystery to me. I wish DTG would've done better justice to the last steam loco built by BR.

PROS:

-Good looking, supposedly modernised model, something DTG is getting good at.

-Inclusion of a single and double-chimney version, with BR1A and BR1D tenders. 16T mineral wagons and a brake van are also included.

-Fun scenarios. I acutally enjoyed a little challenge in them.

CONS:

-Bad sounds. As usual, DTG fall short of making a two-cylinder, double chinmey beheamoth sound daunting. At high speeds it sounds like a diesel engine running out of fuel, oil, and coolant, all at the same time. Exactly like the European Asset Black 5... Oh wait....

-In-cab features need work. The ejector knobs have been modelled, but not animated and used. They just sit there in front of your face in the cab with no purpose other than to look interesting and unimportant.

-I can't change the headcode from Fast Freight, whish isn't all bad I suppose, considering that's what the 9F was built for. But when I'm pulling a railtour with Evening Star, I want an Express headcode up front.

-Reliance on 3rds parties to fix otherwise correctable issues. there, I said it.

SSS have a great sound pack that adds seperate sounds to both the single and double-chimey versions, along with some cool smoke particle effects and a new "dynamic" trillable whistle to replace the standard, repeating, shrieking mess. Steam chest simulation and accurate brakes, among other things are also included. If you're gonna get this mammoth, don't bother unless you intend to get the SSS pack alongside it.

This is DTG's way to make a quick pound (or dollar, in my case) with a second-hand model, with no real attention paid to the contents they spewed forth. Rescued from perdition by SSS, it's a great model for the extra money of a 3rd party enhancement.

Overall 65%, with SSS pack 80%

Really cute outfits for the CPUs and Canditates. And Vert's outfit is really skimpy \u00baw\u00ba The only thing I found a bit disappointing is that these outfits hardly fit with other clothes, so if you want to use the pajamas, you'll probably want to use the hat that comes with it. But that isn't really a problem.. Good value for unlock the sound four and costumes\ud83d\ude0a. Yesssssss. Don't buy this game if you want to play co-op with a friend. Everything seems to work until you or a friend attempt to join a match. The lobby shows up in the list and you can click to join but nothing happens. Online play does not work.. Improved graphics but the game keeps crashing. I am tired of trying to do anything on it just to lose it after this game being out for 3 and a half years. I am sure the game is good for other people. Uninstalled.. Cannot change keys, therefore, cannot play at all.

\u2193 yeah, thanks :). Asymmetrical movements in a fast-paced level bring good feelings, when you finish the level with 3 stars. It is worth.. Bought, mostly to support these amazing developers. Keep it up!. How do you manage to miss the mark when making a PC benchmarking utility? I can't even begin to fathom, but ask these guys - they know. I decided it was time to tweak my CPU clock settings once again and grabbed this only to find that if I ran one-off tests, I didn't receive anything but a log of when the tasks began and ended. The included tests take a minimum of 15 minutes to run, topping out at an hour or two. That's just plain ridiculous. I want a quick assessment of my machine that takes less than 5 minutes to run. I was able to get this out of a free package while this piece of garbage I stupidly paid ten bucks for gathers dust. Don't bother with this - just get almost any other benchmarking utility out there. Even the free ones will offer more functionality than this thing.. There's something, I don't know what, that makes this better than the other 66's available. I like it. I think you ought to buy this.

The livery is accurate, the cab feels right and the control systems are (quite) accurate.

Pros: Good livery Good model detail Nice cab Control systems - centre sprung brakes etc Train Length button Nice (ish) scenarios

Cons:

The horn... ouch.

Could use a better (slightly less obvious) particle system - I've not seen a 66 putting out that much smoke, especially at idle. This is a complaint I have with all the 66s available.

 $Headlight\ control\ -\ only\ off \lor front \lor rear$

TL;DR: This is a nice rendition of the class 66. If you're planning to use workshop scenarios with the 66, I've found there to be more available for the Freightliner livery version. However I actually prefer this version, and I think you should get it. But you should also get the Armstrong Powerhouse sound pack, because reasons.

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